

## CUTOUTCS

## TECH CORPS and the Teaching \& Learning Collaborative, the creators of $E^{4}$ Tech, are releasing a free set of Computer Science (CS) lessons for Grades 3-4 teachers!

\#CutOut4CS lessons are designed specifically for 3rd and 4th grade teachers. Using a cookie design scenario and Scratch, \#CutOut4CS, like all E ${ }^{4}$ Tech lessons, uniquely fuse mathematics and Computer Science. The lessons can be used for an hour once a day over a week or even as a full-day (5 hour) experience. \#CutOut4CS lessons illuminate computational thinking experiences and focus on content standards in Operations \& Algebraic Thinking.

To receive the \#CutOut4CS lessons, student completion certificates and a classroom poster template, simply visit bit.ly/CUTOUT4CS and complete the short registration form.

## CUTOUT4CS Lesson Overview

| Lesson 1: <br> Recipe for Success | During this lessons students watch a video and think about the steps to make cookies. By <br> sequencing mixed up recipe cards, students think about the steps in an algorithm and <br> relate that to how a computer science writes a program. |
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| Lesson 2: <br> Preparing the Machines | Before the machines can be programmed to design cookies, the icing needs restocked! <br> This task engages students in a variety of ways to sort amounts of icing so that the <br> machines can be restocked quickly. Combining sorting, number relationships and sort <br> strategies, they begin to make sense of mathematics and computer science concepts. |
| Lesson 3: <br> Cookie Designs | A number talk is a great introduction to this math task where students have to use models <br> and representations to show what types of cookies will be produced in a batch of 20 <br> cookies using given constraints. This is further extended in Lesson 5 as students find and <br> explain additional patterns. |
| Lesson 4: <br> I am CUTOUT! | Students discover more about programming while also seeing the Scratch environment. <br> Using Cookie Design Programming cards helps students predict what a program might do <br> prior to running it on a computer. |
| Lesson 5: | Extending the task from Lesson 3 further deepens mathematical understanding. <br> Beginning with a number talk, students then find additional patterns to see how adding <br> another 10 cookies changes their thinking. |
| designs to the Mix! |  |



